## <u>Chadsmead Primary Academy - Computing Curriculum - Overview</u>

	Autumn [1]	Autumn [2]	Spring [1]	Spring [2]	Summer [1]	Summer [2]
YN	Barefoot Awesome Autumn	Barefoot People Who Help Us	Barefoot Winter Warmers	Barefoot Springtime	Busy Bodies  Busy Bodies	Barefoot Boats Ahoy
	EVOLVE Self-Image & Identity Copyright and Ownership	EVOLVE Privacy and Security	<b>EVOLVE</b> Online Reputation	EVOLVE Online Bullying	EVOLVE Managing Online Information	EVOLVE Online Relationships
YR	Barefoot Awesome Autumn	<b>Barefoot</b> Winter Warmers	Barefoot Super Space	Barefoot Springtime	Busy Bodies	Barefoot Summer Fun
	EVOLVE Self-Image & Identity Copyright and Ownership	EVOLVE Privacy and Security	EVOLVE Online Reputation	EVOLVE Online Bullying	EVOLVE Managing Online Information	EVOLVE Online Relationships
Y1	Computing Systems & Networks – Technology Around Us	Touch Creating Media – Digital Painting	Teach Creating Media – Digital Writing	Teach Programming [A] – Moving a Robot	Teach Data & Information: Grouping Data	Teach Programming [B] – Introduction to Animation
	EVOLVE Self-Image & Identity Health, Well-being &	EVOLVE Privacy and Security	<b>EVOLVE</b> Online Reputation	EVOLVE Online Bullying	EVOLVE Online Relationships	EVOLVE Managing Information Online
Y2	Computing Systems & Networks – IT Around Us	Creating Media – Making Music	Creating Media – Digital Photography	Programming [A] – Robot Algorithms	Data & Information: Computing Pictograms	Teach   Programming [B] – An   Introduction to   Quizzes
	EVOLVE Self-Image & Identity Health, Well-being & Lifestyle	EVOLVE Privacy and Security	<b>EVOLVE</b> Online Reputation	EVOLVE Online Bullying	EVOLVE Online Relationships	EVOLVE Managing Information Online
Y3	Computing Systems & Networks – Connecting Computers	Teach Creating Media – Animation	Touch Creating Media – Desktop Publishing	Touch Programming [A] — Computing Sequence in Music	Touch Data & Information Computing – Branching Databases	Programming [B] –  Computing Events & Actions
	EVOLVE Self-Image & Identity	EVOLVE Privacy and Security	EVOLVE Online Reputation Online Bullying	EVOLVE Managing Online Information	EVOLVE Online Relationships	EVOLVE Health, Wellbeing and Lifestyle
Y4	Computing Systems & Networks – The Internet	Teach Creating Media – Audio Editing	Creating Media – Photo Editing	Teach Programming [A] - Repetition in Shapes	Teach Data & Information - Data Logging	Teach   Programming [B] -   Repetition in Games
	EVOLVE Self-Image & Identity	EVOLVE Privacy and Security	EVOLVE Online Bullying	EVOLVE Managing Online Information	EVOLVE Online Relationships Online Reputation	EVOLVE Health, Wellbeing and Lifestyle
Y5	Computing Systems & Networks – Systems & Searching	Creating Media – Introduction to Vector Graphics	Creating Media – Video Production	Teach Programming [A] – Selection in Physical Programming	Data & Information  Computing – Flat-File  Databases	Teach Programming [B] – Selection in Quizzes
	EVOLVE Self-Image & Identity	Privacy and Security  EVOLVE	EVOLVE Online Bullying	Managing Online EVOLVE Information	EVOLVE Online Relationships Online Reputation	EVOLVE Health, Wellbeing & Lifestyle
Y6	Computing Systems & Networks – Communication	Creating Media – Web Page Creation	Teach Creating Media – 3D Modelling	Teach Programming [A] – Variables in Games	Teach Data & Information - Spreadsheets	Teach   Programming [B] -   Sensing
	EVOLVE Self-Image & Identity	EVOLVE Privacy and Security	EVOLVE Online Bullying Online Reputation	EVOLVE Managing Online Information	EVOLVE Online Relationships	EVOLVE Health, Wellbeing & Lifestyle

**KEY:** Blue = Information Technology

Red = Online Safety

**Green = Coding & Computational Thinking** 

**Purple = Computing Systems & Networks**